

Shaven Head

PROBLEM DESCRIPTION

For technical reasons, the inclusion of closely shaven hairstyles in EFIT-V is difficult. These can however be easily produced using paintshop.



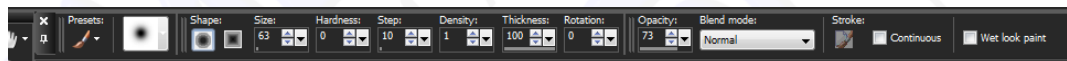
Shaven Head

PROBLEM SOLUTION

To produce a shaven head, first select the bald hairstyle in EFIT-V. This is always the first hairstyle that appears under the hair tool.



Choose the paint brush with settings approximately as shown below.



Please note that the best settings may vary slightly depending on the hair colour you choose and the effect you want. The key things in order of priority are to have

- i) A very low density as this gives the dotted or speckled effect. The lowest setting of 1 is usually best.
- ii) A **step of 15** or less. The step size is really the “jump” that the brush takes between paint strokes. A large step size results in a very sparse distribution of dots whereas a small one means they are more compact.
- iii) A **low hardness** (0 is usually best) - this is more “forgiving” if you have elected for the quick option – i.e not selected the head region and your paint brush wanders outside the head area.

Shaven Head

Tips and Tricks

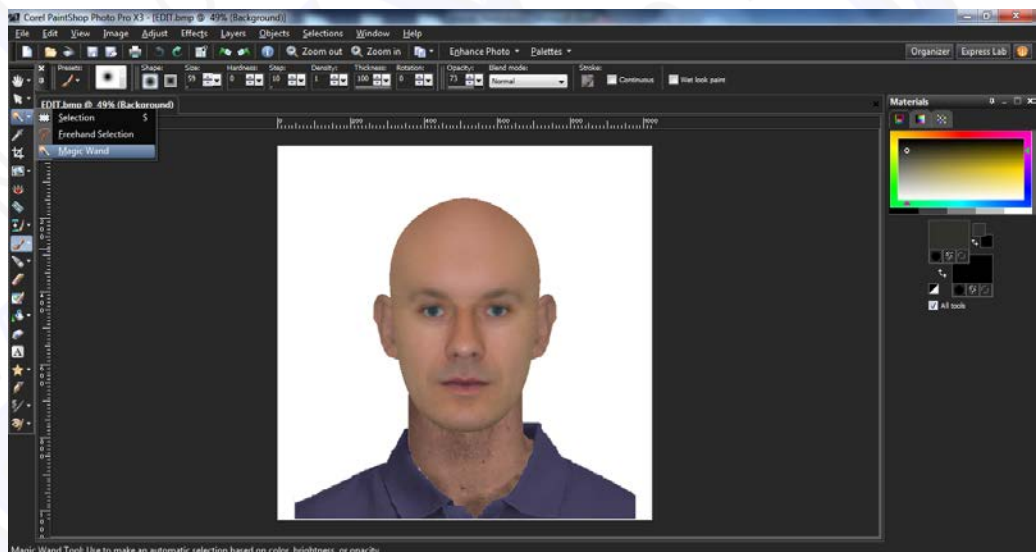
iv) An **opacity that is about 75%**. 100% sometimes produces too harsh an effect that does not look completely realistic. Now select a paint brush of suitable size and sweep over the head region. Note that you can build up the impression of the thickness of the stubble by repeating the motion in the thicker regions.



You have to do this rather carefully to avoid the stubble spilling into the background. So a better method is to first *select the head region from the background*. This is accomplished very easily.

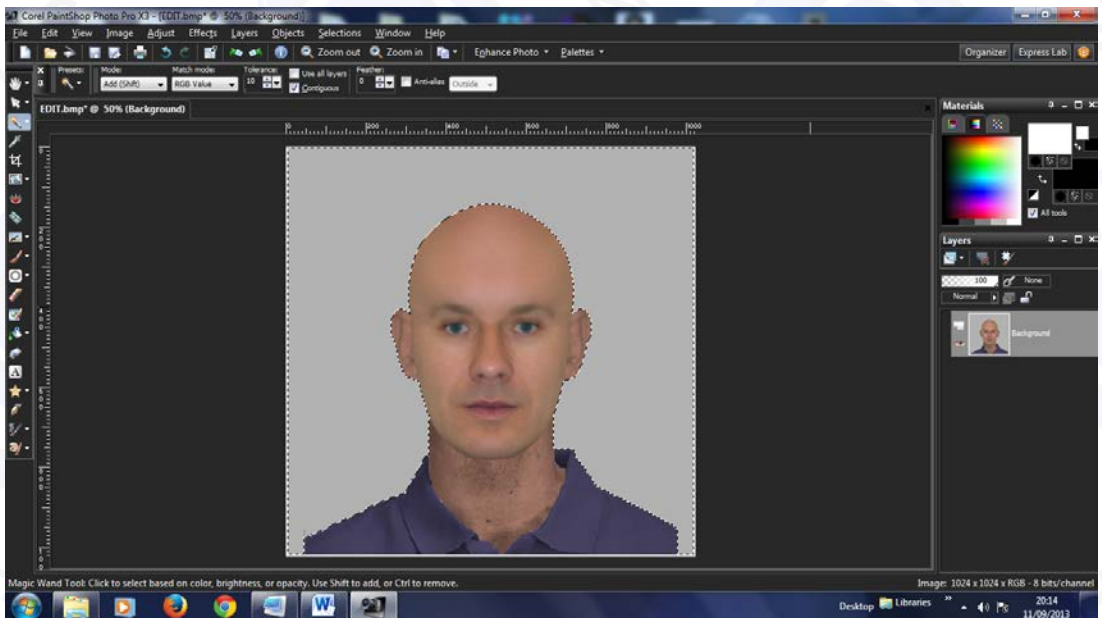
Method 2:

First select the magic wand tool from the tools in paintshop

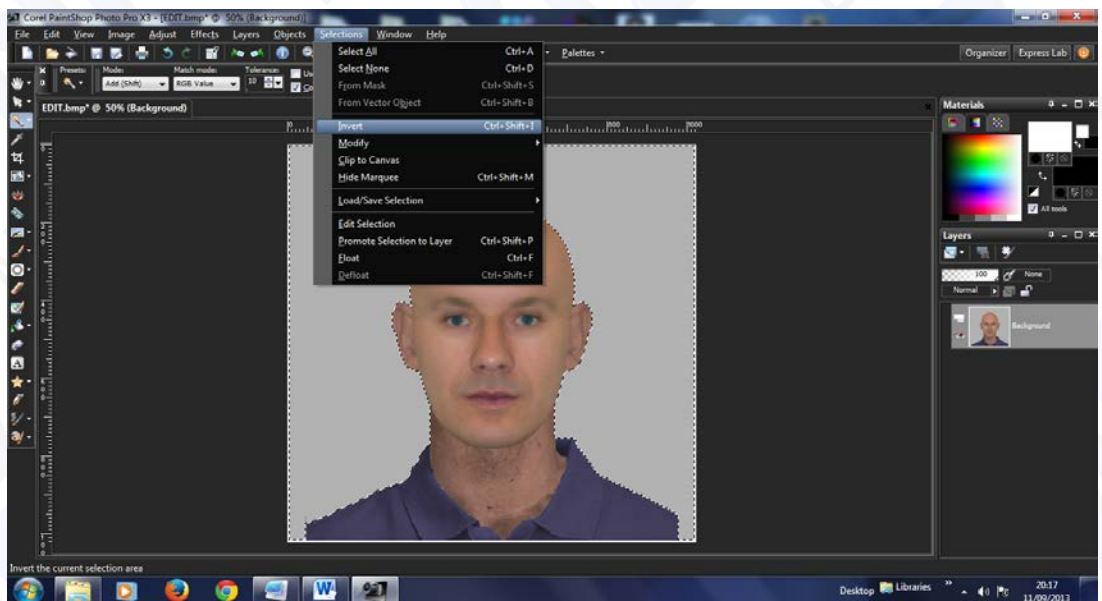


Shaven Head

We can select the background (which is a consistent colour) by setting a fairly low tolerance on the magic wand and clicking on the background. This aggregates all the pixels in the background so that any paint tool we subsequently apply will work only in this region.



As we want to paint within the face and not the background, we now simply invert the selection by using the **Selections** menu and clicking on Invert. Now we can paint freely within the face region and the paint will not spill into the background.



Shaven Head

Tips and Tricks

The next steps are exactly as described before. Possible results are shown below –



In this last example, we have applied some very gentle softening to the hair to blend it better with the skin

